

Team-Development Program 30 people (30 mins)

- **1.** <u>Ubuntu Cards</u> medley of non-threatening exercises which focus on the common bond which exist between all of us
- 2. Quick Shuffle classic real-person variation of the memory game
- **3.** <u>Three-G Debrief</u> *structured method to process the learnings of the session*

Props – set of 'Ubuntu Cards'

Step-by-step instructions for each of these activities are provided below. To view video tutorials, practical leadership tips & popular variations, click the links above.

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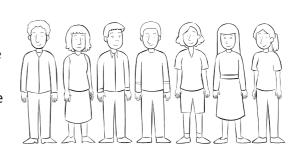
1. Ubuntu Cards (10 mins)

- 1. Distribute one Ubuntu card to every person, and ask them to find a partner.
- 2. On "GO," each person shows the multi-image face of their card in front of their partner.
- 3. The first person to identify the one object that appears on both cards wins.
- 4. Next, invite each pair to have a conversation to explore something that they each have in common.
- 5. After a minute of conversation, each person swaps cards and seeks out a new partner.
- 6. Repeat many times.

This is just one of dozens of ways to use Ubuntu cards. They are an extremely versatile and inexpensive prop. However, as a commercial product, you will need to purchase a set to play. Go to https://www.playmeo.com/shop/ubuntu-cards/ for more information or to order.

2. Quick Shuffle (17 mins)

- 1. Ask seven people from your group to stand in one line, side-by-side.
- 2. Ask the rest of your group to simply observe these seven people for ten seconds.





- 3. Instruct the 'looking' group to close their eyes, and invite the seven people to shuffle their positions.
- 4. Upon re-opening their eyes, challenge the 'looking' group to re-shuffle the seven people back to their original positions.
- 5. Swap roles, and repeat several times.

3. Three-G Debrief (3 mins)

- 1. Ask your group to divide into small groups of two to four people.
- 2. Announce that you would like each person to share their response to three G's:
 - What was Good about how your group worked together?
 - What was Goofy about how the group worked together?
 - What Goal(s) do you think the group should aim to achieve?
- 3. Allow a couple of minutes for conversation.



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