



Fun Community-Building Program

100+ people (20 mins)

1. Gotcha - sure-fire game that is guaranteed to generate lots of laughter
2. Clumps - fun, energetic mixer that blends well with Paired Shares
3. Wiggle Waggle - nonsensical hand exercise to generate focus & energy

Props – none required

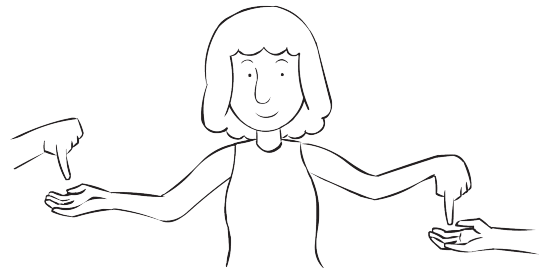
Step-by-step instructions for each of these activities are provided below.
To view video tutorials, practical leadership tips & popular variations, click the links above.

Not a playmeo subscriber?

Click [this link](#) to unlock 100s of icebreakers, energisers & team-building activities.

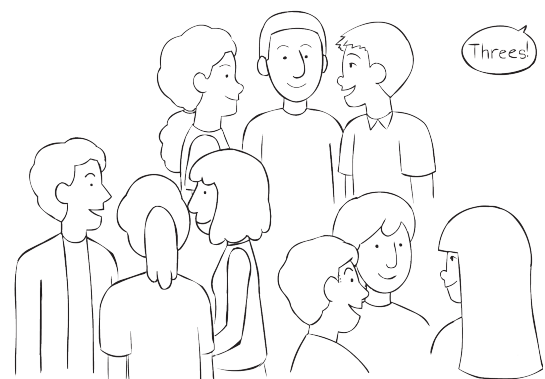
1. Gotcha (5 mins)

1. Form a circle, including yourself, facing inwards and standing side by side.
2. Ask everyone to hold out their right hand palm-facing up towards their right-hand side neighbour.
3. Ask everyone to place end of their left pointer finger into the open palm of their left-hand neighbour.
4. On "GO," everyone attempts to catch the finger of their partner in their right palm while also avoiding their finger being caught by their left-hand neighbour.
5. A person who successfully catches a finger in their palm yells "GOTCHA!"
6. Repeat several times, or try one of many variations.



2. Clumps (10 mins)

1. Assemble your group in front of you.
2. Explain that everyone will soon be invited to form a series of smaller groups.
3. Each group will comprise a defined number of people matching the number you announce.
4. For example, if you announce "SIX," everyone must



form groups of six people, including themselves.

5. Loudly announce the first number.
6. Encourage people to locate or form their groups quickly.
7. Upon gathering, consider asking the group to complete a task or respond to a question you pose, such as those described in [Paired Shares](#).
8. Repeat, by continuing to announce a series of numbers.

3. Wiggle Waggle (5 mins)

1. Ask each person to place their two hands in front of them in a prayer-like manner.
2. Without moving any other fingers, move each of the middle fingers so that they cross side to side.
3. The middle fingers should be resting perpendicular to all other fingers.
4. Ensuring no other fingers cross, slide the palm of one hand away from the body while the middle fingers remain interlocked.
5. Keep sliding until the fingers of each hand partially overlap the palm of the other.
6. The middle fingers will be pointing in opposing directions on top of each other.

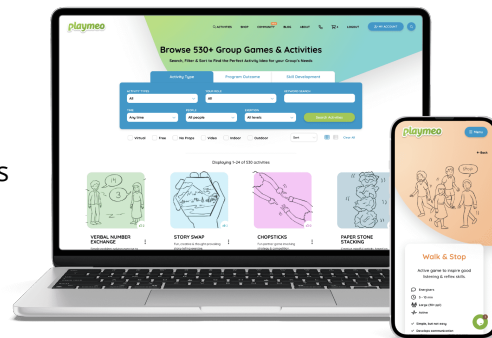


Find the Perfect Activity in 30 secs

Expand your activity repertoire, build team skills & lead group games with confidence & ease.

Subscribe Today

playmeo.com/join



playmeo



playmeo – the ultimate toolkit of icebreakers, energisers & team-building activities

© Copyright playmeo www.playmeo.com