

Team-Development Program 12 people (30 mins)

1. [Copy Claps](#) - brilliant, non-verbal opener to any program or gathering
2. [Stepping Stones](#) - challenging initiative which will strengthen concentration skills
3. [Fill The Gap](#) - structured method to review the learnings of the session

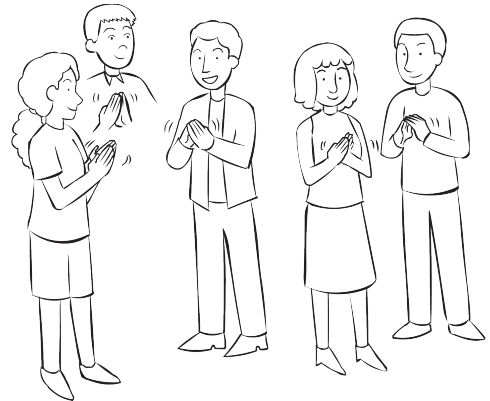
Props - 1 x 'stepping stone' per person

Step-by-step instructions for each of these activities are provided below.
To view video tutorials, practical leadership tips & popular variations, click the links above.

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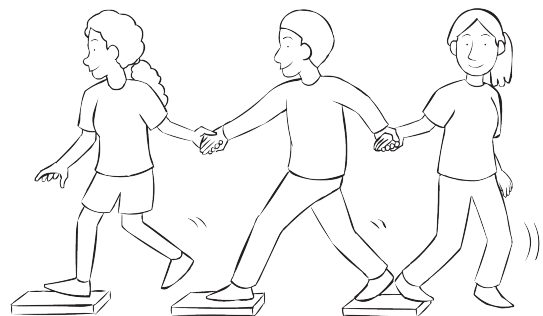
1. Copy Claps (1 min)

1. In view of a few people around you, initiate one very confident, single clap.
2. In response to your non-verbal urgings, some of these people will clap once too.
3. Next, clap two times, and wait for even more members of your group to follow suit.
4. Continue to present a series of increasingly complex claps, eventually involving all of your group mimicking your actions.
5. End with a courteous series of claps that morph into applause.



2. Stepping Stones (25 mins)

1. Designate two safe zone areas approx eight to twelve metres (25' - 40') apart.
2. Ask your group to stand within one of the safe zones, and supply every person with one stepping stone (wooden block, small carpet square, etc), plus one extra for the group.
3. Explain that the group's task is to cross between the two safe areas, without touching the ground in between.



4. All movements across the area will necessarily involve the use of the stepping stones, with two conditions:
 - Everyone must remain in contact with the stepping stones at all times; and
 - If a stone is left untouched while it is placed within the forbidden area, that stone may be taken away from the group.
5. Also, if someone happens to touch into the forbidden area, the group will be required to start over.
6. Encourage your group on their journey, especially if they begin to lose some stones.

3. Fill The Gap (4 mins)

1. Ask your group to form a circle.
2. Pose a question or statement to the group, asking each person to respond in turn.
3. Continue around the circle, or at random.



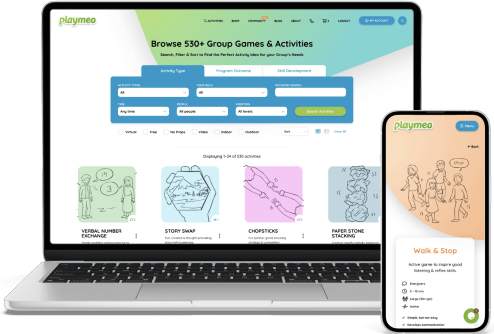
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