

Get-To-Know-You Program 100+ people (10 mins)

1. <u>Let Me Introduce</u> – *simple, non-threatening mixing & greeting activity*

2. <u>Tiny Teach</u> – partner exercise in which a new skill is shared & learned

Props - none required

Step-by-step instructions for each of these activities are provided below. To view video tutorials, practical leadership tips & popular variations, click the links above.

Not a playmeo member? Click <u>this link</u> to join our exclusive learning community.

1. Let Me Introduce (3 mins)

- 1. Assemble your group in front of you.
- 2. Demonstrate by approaching a volunteer and ask them to say their name.
- 3. Next, lead this person to a second volunteer and ask them to say their name.
- 4. Using each of their names, introduce the first person to the second person.
- 5. All three of you now seek a new person to meet, or submit to another person's invitation to be a part of their introduction.

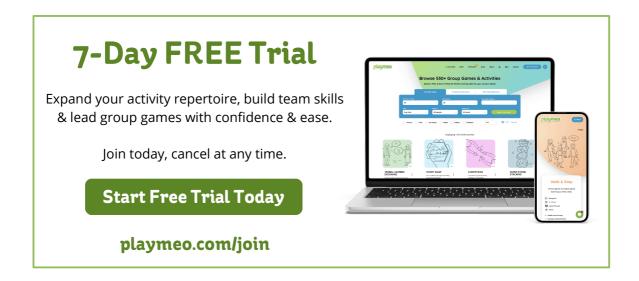


6. On "GO," invite your group to start mingling, meeting and greeting one another.

2. Tiny Teach (7 mins)

- 1. Ask your group to form into pairs.
- 2. Explain that you will shortly announce a series of quick partner activities.
- 3. Demonstrate the first partner activity, and then ask each pair to try it, eg whistle with your lips.
- 4. Continue to introduce more partner activities for each pair to try.
- 5. For example, tell a joke, whistle into your hands, tie a pair of shoe-laces, etc.
- 6. Swap partners, and / or invite each person to teach a new skill to their partner.







playmeo – where the best educators get their games © Copyright playmeo www.playmeo.com